

PURE PROFIT card game



CONTENTS: 108 cards total consisting of value cards ranging from \$1 million to \$10 million, BANKRUPT and STEAL cards.

OBJECT: Do you want to be the RICHEST player? Be the first player to reach \$10 million in their BANK. Draw and play a card to your own pile (called the BANK) incrementally, starting with \$1 million, including at least one card of each value, until you reach \$10 million. Playing a card means adding to your own BANK and discarding means placing one on the community discard pile. During the game you must build up your own BANK from low to high values until you reach \$10 million. When this is done by any player the game ends and since that player has the highest profit they win!

PLAYING: Choose a dealer and deal five cards to every player. Place the remaining cards face down in the center of the playing area to form the draw pile and turn over the first card to form the discard pile (if this first card is a BANKRUPT or STEAL card simply ignore it). Shuffle the discard pile throughout each game if necessary, but be sure to keep the top discard available for the next player. The player to the left of the dealer plays first. When drawing cards you can draw from one community pile only or a combination of both piles. On your turn you draw the top card (or cards) from either the draw or discard pile (for a total of six cards) and then either play one card to your own BANK or discard one to the discard pile. If at the beginning of your turn you have more than six cards due to the stealing rule below, then you don't need to draw on that turn. Simply play a card to your BANK or discard a card and end your turn.



VALUE CARDS:

These cards range in value from \$1 million up to \$10 million. When you hold in your hand a \$1 million card you can place this card face-up in front of you (on your turn of course) to start your own BANK. On successive turns, you can play the same values on your own BANK, but once you play a higher value you cannot play any other lower values on your BANK (they have to be discarded). You can duplicate values without restriction, but you still have to build your BANK one card at a time (except when ending the game, see below) in order from \$1 - \$10 million and you cannot skip any amounts. As you play you are trying to build your hand of higher values while playing lower values to your BANK, and you can hold any values in your hand until you are ready to play them on your BANK or discard them. Once you play a card on your BANK it cannot be touched in any way by any player including yourself, and all values need to be represented in your BANK to win the game.



BANKRUPT CARDS:

If you draw (or are dealt) a BANKRUPT card on your turn you must discard that card plus the appropriate value card (lowest or highest) along with it to the discard pile and end your turn. For example, if you have a BANKRUPT HIGHEST card you must discard that card plus the highest value card that you have to the discard pile. If you have more than one BANKRUPT card, you need to discard all of them (with their value cards) and then end your turn. If you don't have enough value cards to discard then you have to wait until your next turn and discard all BANKRUPT cards (with their value cards) after you draw (and then of course end your turn). There is no order to discarding these cards as long as the BANKRUPT card is discarded first and then the value card on top of it. All cards under a BANKRUPT card are non-playable (until after a reshuffle). Play then passes to the next player and on your next turn you can draw as many cards as necessary to bring your hand up to six.



STEAL CARDS:

There are 3 types of STEAL cards. When you discard one then you get to steal the amount shown from any player(s). When you discard a STEAL ONE card then you get to take one card away from any player and end your turn. When you discard a STEAL TWO card then you get to take up to two cards away from one or two different players and end your turn. When you discard a STEAL THREE card then you get to take up to three cards away from one or more players and end your turn. But remember you can only steal up to the amount shown on the STEAL card and the player discarding the STEAL card chooses which card(s) to take from the other player(s). There's only one restriction, you can't steal a player's last card. And remember on your next turn you don't have to draw if you have six or more cards. (Once discarded, STEAL cards cannot be drawn/discarded again by another player)

ENDING THE GAME:

Once you collect the highest cards in your hand (generally \$6 - \$10 million) you can place them all on your own BANK to end the game and discard your last card on the discard pile. This is the only time in the game when you can play more than one card. Since you can have duplicates of the same value you do not have to hold only one of each high card. For example, if you already have a \$6 million value on your BANK, and you hold these cards: \$4, \$7, \$7, \$8, \$9, \$10; you can then place the highest cards down on your BANK, in order, and discard the \$4 million to the community discard pile to win the game. You only have to have at least one of each value in your BANK, but remember all values from \$1 to \$10 million must be there.

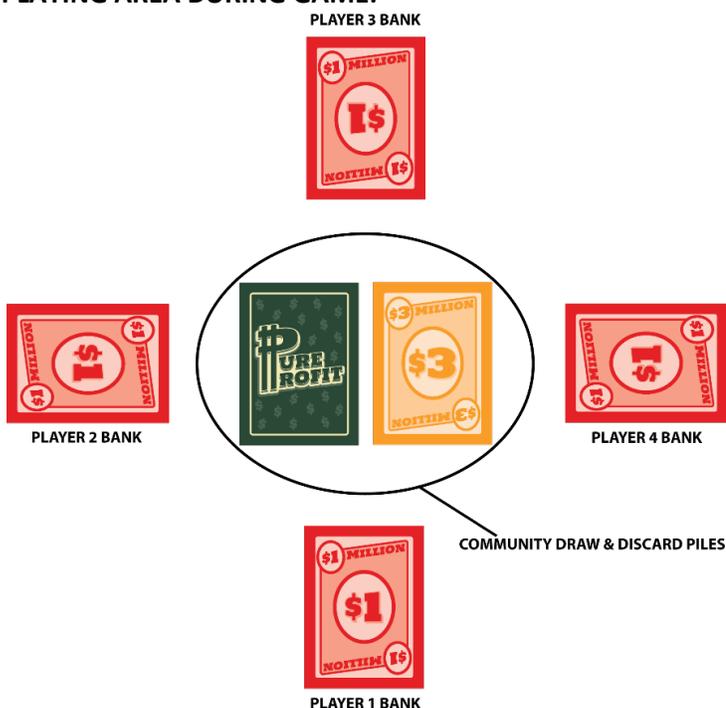
If you wish you can also play three separate games, keeping track of each player's highest amount on their BANK after each game. Add these amounts up and whoever has the highest total after all games is declared the winner!

POINTS TO REMEMBER:

1. At the beginning of each turn you can draw a card (or cards) from either the community draw or discard pile to total six cards. If, on your turn, you have to discard any BANKRUPT cards then on your next turn you can draw (from either or both piles) as many cards as necessary to bring your hand to six cards. Of course, you can only draw, play or discard when it is your turn, and you can only play or discard one card at a time (except to win the game).
2. At the beginning of the game you are trying to start your own BANK from low to high values, so you may have to discard higher values (to the community pile) until you get your BANK started. Once you get your BANK started then you will be able to start collecting higher values to try and win the game.
3. If you have more than one BANKRUPT card then you have to discard each one with its appropriate value card (lowest or highest) to the community discard pile and end your turn. If you don't have enough value cards then you have to wait until your next turn (drawing enough cards to bring your hand to six) and then discard any remaining BANKRUPT cards that you may have. You can only hold onto these cards if you don't have any value cards to discard but you have to discard them on your next turn after drawing. This doesn't happen too often but it can happen if your luck has run out!
4. To end the game you have to finish your BANK with the remaining high cards up to \$10 million. Since you can play the same value cards without restriction, it doesn't mean that you will always end the game with \$6, \$7, \$8, \$9 & \$10 million. If you already have your own BANK up to \$6 million, then you can end the game with any combination of high value cards as long as you don't play any card less than \$6 million and as long as all values from \$1 - \$10 million have been played.

For another example, your own BANK is up to \$7 million and you hold in your hand: \$5, \$8, \$8, \$9, \$9 cards, all you need to end the game is the \$10 million card. So, on your next turn you luckily draw the \$10 million card and then you play the \$8, \$8, \$9, \$9, \$10 million on your BANK and the \$5 million card on the community discard pile to win the game! Remember you can have as many cards of the same value in your own BANK but all values have to be played to win.

PLAYING AREA DURING GAME:



PURE PROFIT card game.
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Hebrews 11:1,6